

UCI Real Food Challenge
Meeting Minutes
12/04/08

FALL LEADERSHIP RETREAT

Liked

Liked everything; I wouldn't change anything
I liked it.

I liked the food systems interactive workshop

The beginning was a little too guided, but served as a catalyst

Improvements

I wish I could cook more, more tutorials on cooking/baking, cooking one
big recipe together X2

Neighborhood disturbances

Movie: be aware of time of day and energy level of group

Games towards the end of the first night, more bonding

Attendance: keep people interested

UPDATES

Research: help with data collection over Winter Break and early Winter Quarter
Contact Hal and Kelsey

Statewide network: We're involved with students working with other students in the
state. We have monthly calls and list-serves

Next steps: Send information about them

CSSC Spring Convergence: Spring in Cal State Fullerton

Mushrooms Walk: this Saturday 12-3; meet at flagpoles for carpool

Superconvergence (CSSC/CAN/RFC/USFT): February 13-15, UC Santa Cruz

WINTER QUARTER

Mushroom Walk: early January

Meetings: Wednesdays 7pm, Potluck + meeting at 6pm first Wednesday of the
month, Location: Potluck + meeting = apartment, Meetings 2nd, 3rd, 4th weeks = on-
campus

Proposal = Everyone facilitate and note-take at least once during the quarter

Proposal = Ask people to sign up to bring food/drinks/snacks to the next meeting

January 7th = Alexander Nagy, 222 Berkeley, bring a friend

Food Service Project Research

Alexandre: soup kitchens

Hai: The Ecology Center

Lauren: gleaning (Hai send her information)

Real Food Photo Project

Goal: semi-finished product by early winter quarter

UCI Food Systems Working Group: Meeting Week 3 & 7

Writing 39C: Alex wants to be captivating

Ideas for presentation: conventional v. sustainable food

Goals:

- 1) Write letter by Winter Break
- 2) Meet with Tierra Palmquest and present
 - a. Consider: relevancy of topic
 - b. Incentive: put together essays in a journal or New University sections

Food tours

Alex: Gilroy is awesome!